

# Trax Controls

## Controls Description:

The E button when pushed down will cause tiles to move when you move the selector around with UP, DOWN, LEFT and RIGHT.

The X Button will switch the selector focus, allowing you to release balls, use bonuses and select/shift around tiles.

At any point in the game you can press ESCAPE to toggle the menu on/off.

## Mouse Controls:

Left Click – Select an Item

Right Click – Menu

To release a ball, hold left mouse button down on the desired release, it should outline in red and start rolling the balls out of the release.

To manipulate the tiles, hold the left button down and drag the tiles up, down, left and right on the grid.

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## Keyboard Controls:

<b>Up</b>	Moves selector up
<b>Down</b>	Moves selector down
<b>Left</b>	Moves selector left
<b>Right</b>	Moves selector right
<b>E</b>	(Hold) to Shift tiles + Release Ball
<b>R</b>	Switch between selector control of: Bonus Menu, Tile Grid, Release System
<b>Q</b>	Add a ball to random release on demand.
<b>Enter</b>	Release Ball / Use
<b>Escape</b>	Menu

<b>F1</b>	Use Bonus in Slot 1
<b>F2</b>	Use Bonus in Slot 2
<b>F3</b>	Use Bonus in Slot 3
<b>F4</b>	Use Bonus in Slot 4
<b>F5</b>	Use Bonus in Slot 5
<b>F6</b>	Use Bonus in Slot 6